



National Baton Twirling Association (nl)

Onderdeel van:



Lid van:



Name Contestant :

**Solo Twirling
2 baton**

Max. score & caption	CODE: ✓ Checked = Very Good ○ Encircled = Unsatisfactory or Needs More	SCORE	
COMPLETE VARIETY 20	VARIETY OF RELEASES FULL HANDS VARIETY OF RECEPTIONS HORIZONTALS DUAL VARIETIES FINGERS AMBIDEXTERITY ROLLS CONNECTIONS HIGH LOW COMBINATIONS FLIPS/TOSSES/AERIALS PATTERNS- VERTICAL/HORIZONTAL/DUAL -FRONT/BACK/SIDES/COMBINATIONS	 	
DIFFICULTY 20	DIFFICULTY OF RELEASES FULL HANDS DIFFICULTY OF RECEPTIONS HORIZONTALS DIFFICULTY OF TRICKS FINGERS DIFFICULTY ACHIEVED ROLLS through intricacy, COMPLEX COMBINATIONS follow-through and COMPLEX HIGH TRICKS timing	 	
TECHNIQUE 20	CONTINUOUS & SIMULTANEOUS PRECISION/SYNCHRONIZATION MOTION OF BATON GENERAL HANDLING RATE OF SPEED TIMING-UNINTERRUPTED FOLLOW SPEED VARIATION THROUGH RAPIDITY/REVOLUTION BATON PATTERNS RELEASES/RECEPTIONS VERTICAL/HORIZONTAL PLACEMENTS/CONTROL PATTERN CHANGES DIRECTIONAL CHANGES	 	
SMOOTHNESS 20 GRACEFULNESS	FLOW OF BATONS RELEASES CONTINUITY OF BATONS RECEPTIONS CONTINUOUS MOTION RECEPTIONS BODY MOVEMENTS USE OF: HANDS ARMS LEGS FEET BODY LINES GRACE OF EXECUTION POSTURE BODY CONTROL	 	
PRESENTATION 20 SHOWMANSHIP	PROJECTION APPEARANCE/GROOMING PERFECTION ATTITUDE CONFIDENCE AUDIENCE APPEAL EYE CONTACT ENTHUSIASM	 	
TIME Novice 0'45 - 1'40 Overige 1'30 - 2'00	PENALTIES ^{TW2} Drops 0.5 1.0 1.5 2.0 2.5 3.0 3.5 4.0 4.5 5.0 Fall 2 Hands catch Breaks 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1.0 Off pattern Off centre Out of area Handling rolls Floorcontact illusion <input type="checkbox"/> Undertime (0.1 per sec.) <input type="checkbox"/> Improper Salute (0.5) <input type="checkbox"/> Overtime (0.1 per sec.) <input type="checkbox"/> Failure to Salute (1.0) <input type="checkbox"/> Incorrect tenue (2.0) <input type="checkbox"/> Rules Violation (2.0)	SCORE LESS PENALTIES TOTAL SCORE 	
Routine time _____			
Clerk's Initials _____			
Judge's Signature _____			
	<input type="checkbox"/> Acrobatic DISKWALIFICATIE Total Penalties		